# Open Edge-to-Cloud Continuum with FLUIDOS

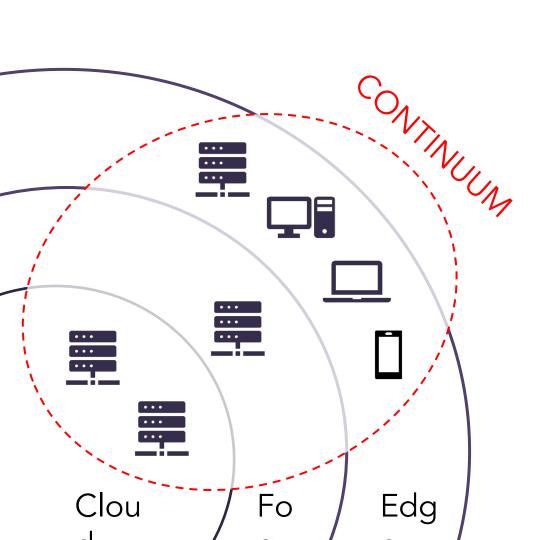
Flexible, scaLable, secUre, and decentraliseD Operating System

Stefano Galantino, Politecnico di Torino (Italy)



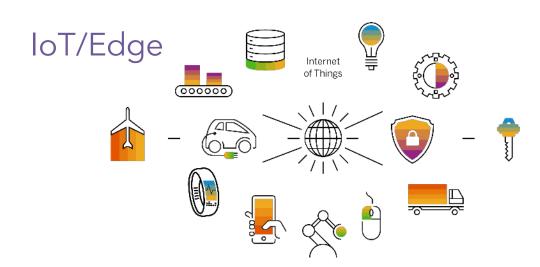
# Many silos













## Many silos































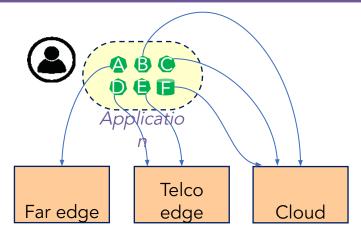
IoT/Edge

Cloud



#### FLUIDOS is all about transparency





a) Current silos-based computing continuum

Far edge edge Cloud

b) FLUIDOS computing continuum

The FLUIDOS computing continuum defines multiple, dynamic, secure virtual spaces, spanning across multiple technological domains and administrative boundaries, with

DEPLOYMENT TRANSPARENCY

COMMUNICATION TRANSPARENCY

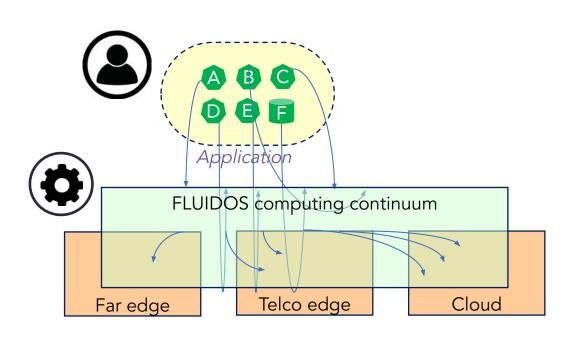
RESOURCE TRANSPARENCY





### Deployment transparency





#### **DEPLOYMENT TRANSPARENCY**

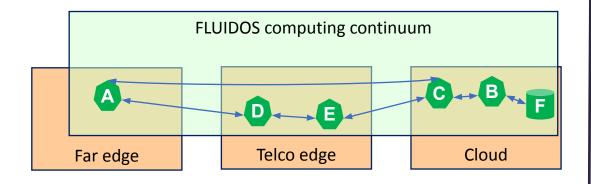
When an application is deployed in the current silos-based continuum, each component must be explicitly configured to land on a specific Target.

FLUIDOS intent-based interface guarantees that each micro-service is started in the best location and provides also dynamic optimizations if required.



### Communication transparency





# COMMUNICATION TRANSPARENCY

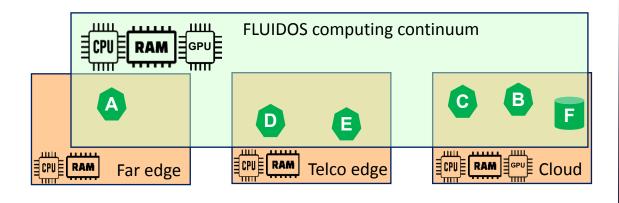
With FLUIDOS, all communications between micro-services are mediated by the FLUIDOS virtual network fabric, which guarantees seamless communications independently from the location of each microservice.





#### Resource transparency





#### RESOURCE TRANSPARENCY

FLUIDOS enables the creation of a virtual computing space spanning across multiple physical domains, enabling a service (which has been started in the virtual space) to leverage all the resources belonging to the same virtual domain, independently from their physical location.



#### The FLUIDOS stack



**Meta Operating System** 

Ligo as "fluid" foundation

Kubernetes as "unifying layer" (K8s, K3s, Kubedge, etc.)

Vanilla operating systems

Hardware: Single devices, on-prem/public clusters, etc.

**FLUIDOS** 

Liqo

Kubernetes (e.g., K3s)

Embedded OS (e.g., OpenWRT)

Physical embedded device

**FLUIDOS** 

Ligo

Kubernetes (e.g., K3s+ROS)

Linux

Robot

**FLUIDOS** 

Ligo

Kubernetes (e.g., K3s)

Real-time OS (e.g., RT Linux)

Real-time device

FLUIDOS

Liqo

Kubernetes (e.g., K3s)

General-purpose OS (e.g., Linux)

**COTS** server

**FLUIDOS** 

Ligo

Cloud orchestr. (e.g., K8s)

Server OS (e.g., Linux)

On-prem (or public) datacenter

FLUIDOS

Ligo

Managed Kubernetes orchestrator (e.g., Amazon EKS, Google GKE, Azure AKS)







WP3: FLUIDOS NODE

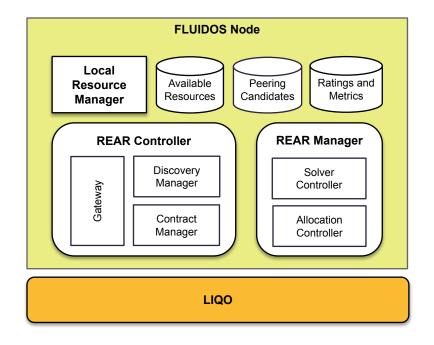
WP4: META ORCHESTRATOR

WP5: SECURITY

WP6: ENERGY

WP7: USE CASES

The FLUIDOS node is the core component that enables the creation of the continuum. It implements the logic behind the negotiation of resources and enforces the usage of such resource based on the agreement between parties.









WP3: FLUIDOS NODE

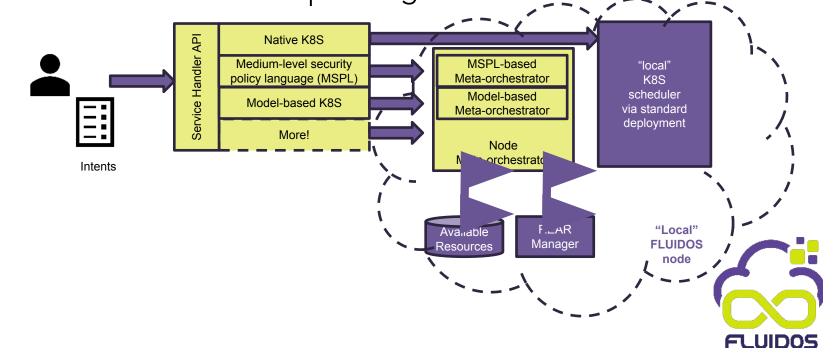
WP4: META ORCHESTRATOR

WP5: SECURITY

WP6: ENERGY

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The FLUIDOS meta-orchestrator allows users to define the desired application architecture using intents, delegating to the infrastructure the task of retrieving and connecting services to the corresponding data sources.







WP3: FLUIDOS NODE

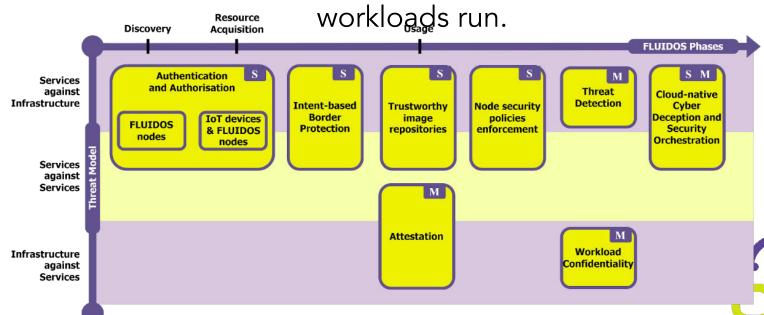
WP4: META ORCHESTRATOR

WP5: SECURITY

WP6: ENERGY

WP7: USE CASES

Resources in the continuum may encompass hardware and software security capabilities to achieve a higher degree of workload confidentiality and integrity, and to give tenants the ability to attest the environment where their







WP3: FLUIDOS NODE

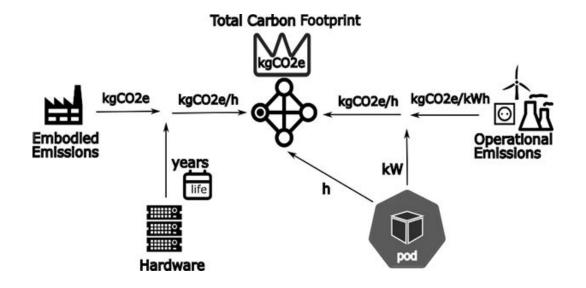
WP4: META ORCHESTRATOR

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A promising decarbonization strategy for a computing continuum advocates for workload scheduling that intelligently shifts computational jobs in space and time to capitalize on locations and periods of lower-carbon electricity availability









WP3: FLUIDOS NODE

WP4: META ORCHESTRATOR

WP5: SECURITY

WP6: ENERGY

WP7: USE CASES









**FLUIDOS** 







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https://www.youtube.com/@FLUIDOS-Project



https://github.com/fluidos-project

